

Enter these SPARX codes into the Independent Learning area on SPARX to generate questions to help you revise and consolidate your learning.

	SPARX CODE		SPARX CODE
Shape 2 (3D Shapes)		Calculating 3 (Maths and Money)	
Names of 2D and 3D shapes		Bills and bank statements	M901
Recognise prisms	M276	Simple interest	
Nets of cubes, cuboids and other 3D shapes	M518	Compound interest	U332
Plans and elevations	M228	VAT	
Volume of cube and cuboids	M765	Wages and tax calculations	
Volume of 3D shapes including prisms and cylinders	M697 M722	Exchange rates	U610
Surface area of cubes and cuboids	M884	Unit pricing problems	M681
Surface area of 3D shapes including triangular prisms	M534 M661	Geometry 5 (Rotations & Translations)	
Surface area of cylinder	M936	Rotational symmetry	M523
(Higher) Volume of cones, pyramids and spheres	U426	Rotate a shape about a point on a shape	M910
FDP 6 (Using Percentages)		Rotate a shape about a point not on a shape	
FDP equivalence	M958 M264	Translations	M139
Percentage of an amount	M437 M905	(Higher) Series of transformations	M881
Percentage increase and decrease (non-calculator)	M476		
Percentage increase and decrease using multipliers	M533		
Express change as a percentage	M235		
Reverse percentage change	M528		
Solve percentage problems (non-calculator)			
Solve percentage problems (calculator)			
(Higher) Repeated percentage change	U332		

SPARX codes beginning with an M = Key Stage 3 content and U = GCSE content. You will need to ensure that you choose the correct curriculum from the drop-down menu in 'Independent Learning' on SPARX.